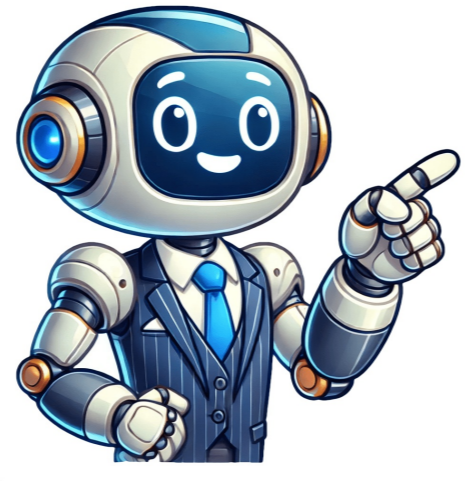


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Journeys in middle earth expansion shadowed paths

The game needs you to have the base and an app, which is fine since the base game and DLC are fun. However, replay value was low due to limited campaigns, items, characters, and classes. This expansion fixes all that by doubling variety in enemies, characters, classes, and campaigns. New characters and classes are great, but it's a shame there's no new battle map. The expansion is high-quality, but the game still has bugs, which can be frustrating. Overall, if you liked the base game, this is a must-buy; if you thought it was okay but wanted more variety, this should fix that. Delivery options include tracked and express services with varying delivery times from 2-3 days to next day on weekdays. Returns can be made within 14 days of purchase. The expansion pack addresses some issues present in the base game by doubling the variety of enemies, characters, classes, and campaigns, thus increasing replay value exponentially. The new content features unique playstyle characters like Gandalf and traditionally powerful characters like Din and Arwen, along with item upgrades that make previously mediocre items more viable. Although it's unfortunate that no new battle maps were added, the campaign does find creative ways to spice things up using the new terrain. Components of the expansion are high-quality and fit well within the base game universe. However, some minor issues like uninteractable tokens and a severe bug causing data loss have been encountered. Despite these bugs, fans of the base game will find this expansion essential in fixing variety issues. If you were satisfied with the base game but found it lacking in variety, this expansion should be a significant improvement. If you disliked the game altogether, this won't change your opinion. The release order and timing of expansions, particularly for boss figure mini packs versus big box ones, may need to be adjusted for better pacing. The Shadowed Paths expansion offers an exciting new chapter in Journeys in Middle-Earth, building upon the successes of its predecessors. Although the initial campaign felt somewhat lacking, the DLC's Hunt for the Ember Crown and adventure mode addressed these issues. The Fullership of The Ring Shadowed Paths takes this momentum to the next level. Journeys in Middle-Earth becomes my go-to source for elven and hobbit content in Middle-Earth, now that there won't be another Peter Jackson Lord of the Rings movie or Tolkien book. Shadowed Paths significantly enhances the theme and replayability of all three campaigns with its wealth of new content and back compatibility. It's become my most played game due to its addictive nature, and I'm eager to explore it again with different characters and roles. If you already own the base game and Villains of Eriador minis pack, now is a good time to invest in Shadowed Paths. The developer's potential future endeavors are exciting, such as exploring Gondor or Osgiliath, possibly meeting more wizards like Saruman or Radgast.

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