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With the Surface Laptop 7 and the Surface Pro 11 iteration (and many more models with the Snapdragon chips), task noting, communication and even development with full-stack applications is possible with long lasting battery. Making ARM Windows a viable option for development away from Desktop workstations. Roblox Studio currently runs on the Microsoft Prism emulation layer with partial support. The battery consumption is on par with ARM software. However, Roblox Studio has issues with certain tabs locking studio around 30 FPS. These tabs include the new Explorer, the Toolbox, and any third party plugin window. ARM is starting to become the leading architecture for Laptops and 2-in-1 Tablets and software ports are happening rapidly from community-supported open source software up to industry-leading software. I hope to see a consideration to this, I personally wouldn't need a Roblox port itself as it works fine via the emulation layer, but a Roblox Studio port is thoroughly needed. Thanks for reading! 19 Likes Why is this not yet implemented into any Roblox ecosystem? Many Robloxians use the Meta Quest VR headsets to enjoy their experiences, which uses a powerful Snapdragon chip to render games. 1 Like I apologize for the confusion in advance, I specifically meant the Snapdragon X Elite/Plus Oryon processors that released during Q2 2024 haha The Snapdragon XR (& it's 8 Gen) processors work seamlessly with Roblox as they ship ARM APKs for the relevant devices. Since ARM is becoming a possibility on Windows, we're missing an ARM build of Roblox Studio. That's the main grasp of the post. I'm certain the Meta Quest has an ARM build of Roblox running though. 2 Likes IIRC Roblox Studio already has a native Arm version on Mac, so it is definitely achievable. The better question is if it's worth the engineering effort to the Studio team when only so many developers are on Arm-based Windows and when Studio still runs, even if not amazingly. 4 Likes Yeah, one can pray… The most reasonable benchmark is the amount of onboarding ARM Windows users which I don't expect to be necessarily high since we're not even past a full year with the new Snapdragon chips. I expect the relevancy to take off in a year or two though but hopefully the engineering isn't too much of an effort to get a Windows ARM build out. I got a Surface Laptop 7 for Christmas and I was very disappointed that I can't run Roblox Player at all on it and Roblox Studio is incredibly laggy to the point where it will freeze my entire laptop. I'm saddened my new laptop which I got for the purpose of developing can't develop on Roblox. Opening Roblox Player with x64 emulation Chatting with the support AI, Roblox doesn't support ARM It is unacceptable that Roblox doesn't support the latest generation of laptops, and the ARM laptop market will only grow as more manufacturers join the ARM train. It is only a matter of time before every laptop starts to use ARM instead of x64 like how x64 replaced x32. It is not like ARM is new to Roblox since they support Apple Silicon which is ARM based. In addition, a considerable number of other companies and developer tooling have native support for ARM which begs why Roblox hasn't done anything so far when competitors are already there. For now, I haven't found any ways to play or develop on Roblox. And if someone could reply/message me a workaround I would love that. 4 Likes Winnerz: It is unacceptable that Roblox doesn't support the latest generation of laptops, and the ARM laptop market will only grow as more manufacturers join the ARM train. It is only a matter of time before every laptop starts to use ARM instead of x64 like how x64 replaced x32. There is no such thing as "x32" The current dominant instruction set is x86 still, 64bit is just an extension to the existing 8086 from the 70s. ARM won't gain dominance. People need compatibility and the only thing that ARM provides is vendor lock in socketed ARM chips and repairable ARM devices won't exist and development nightmare as any 2 arm chips are not the same. Honestly with how laughably terrible the Copilot+ laptop launch has gone it would be more worth it to support Linux since the Windows 10 EOL is coming up and nobody wants to buy a laptop with a locked bootloader and be forced into windows 11. If you really want long lasting battery on the go for development just pick up a Mac. Studio doesn't natively run on Apple Silicon (edit: it does), but it's way better than whatever poor job Microsoft is doing on ARM. This still doesn't account for the amount of people buying ARM laptops whether they are good or not. It is guaranteed that manufacturers will push Copilot+ PCs to everyday consumers and Roblox should account for that market of people. My reply is not a rant on how good ARM is and how all computers will become ARM. It has a lot of progress to still go and likely won't make any impact to the desktop market along with any other SoCs. I do believe I over exaggerated ARM in my reply but my point still stands. 2 Likes Winnerz: This still doesn't account for the amount of people buying ARM laptops whether they are good or not. It is guaranteed that manufacturers will push Copilot+ PCs to everyday consumers and Roblox should account for that market of people. Thats the thing, its a tiny fraction of total windows users and most of those computers are aimed towards demographics Roblox has no share in, like business people (ik they are also aimed at college students but do you think a college student has thousands to spend on a laptop) 1 Like To add on to this post, Epic Games has announced Windows ARM support for Fortnite later this year including EAC which would make competitive gaming on ARM possible. Epic states the following in their recent blog post: Over the last year, the introduction of Windows 11 Arm-based laptops has transformed the PC landscape, and laptops with Qualcomm's Snapdragon® X Series processors represent a rapidly growing segment of the PC gaming market. UEFN would be the first UGC platform to receive ARM support if included with Fortnite later this year. Allowing developers to create on the go with full efficiency and longer battery usage. I do hope that this push encourages Roblox to move forward with eventual ARM support as well. 1 Like Welcome to Advanced Combat System Firstly on behalf of the ACS Staff Team, we would like to welcome to the official documentation of ACS. This is the only official documentation of the Advanced Combat System. This page is managed by the administrators of ACS and will be updated on a regular basis. About Advanced Combat System: ACS is a First Person Combat System [Free] that was created by @00scorpion00 and @dusek_br along with a bit of limited help from some awesome community members periodically. Our company specializes in providing users with a high quality gun engine which can be used in their awesome creations. Many communities have been using ACS as their first choice, may it be a small community or a large one, we cater to everyone's needs! 1. What are some of ACS' cool features? As a leading FPS Gun Engine on Roblox, we have complied a few popular and notable features of ACS which are stated below: Professional Support A high quality gun engine [Free] A wide variety of guns First Person Shooting System Different Firing Types [Automatic, Semi, Burst, Bolt-Action] Easy to modify scripts [Newer versions] Advanced Medical System Grenade/Melee Integrated System Enhanced Blacklist System Enhanced Security Features [ACS 2.0 - Released] New Turret Systems [ACS 2.0 - Released] Professional Build Systems [ACS 2.0 - Released] And the list goes on… 2. I would like to get ACS, how do I get it? ACS is currently free for everyone thus it can be found in the Roblox toolbox. Do note that you are getting the real ACS and not a modded version that may contain harmful viruses or backdoors that may affect your game. 3. What version is ACS currently on? The current version of ACS is 2.0.1 ACS 2.0.1 - Official Release - Roblox 4. I require further help, how can I get assistance? You are highly suggested to join our Roblox group in order to gain access to our communications server on Discord. 5. Official ACS Staff Team Members - As of 7 October 2021 Please refer to the link stated below to learn more about the staff team. Advanced Combat System: Official Staff List Official ACS Links: This shall conclude this document, if you still require help then be sure to comment below and we will make sure to get back to you as soon as possible or to avail more help please join our Discord Server to get professional assistance or some cool releases by trusted developers or maybe just make some friends. Important Updates Posted Below this line: 2 September 2023: Update: The following has been updated. 154 Likes Nice, I was just looking for ACS a few hours ago. 12 Likes We hope you've found the proper links, if there's anything else please reach out to us for support! 9 Likes Are there any configurations to make it TPS with free cam or basically RCL Like, Or OTS, or Fixed Third person? 7 Likes With it's headquarters currently based inside of North Korea, it's undoubtedly ROBLOX's #1 FPS combat system. It's updated often, and used in a variety of groups - regardless of genre. Star Wars groups, Military Simulations, you name it. ACS is the way to go. Would recommend to anyone. 23 Likes Used this on numerous projects and within multiple communities that I've created. This system has got to be hands down the most advanced and reliable system that is free to use. Although having a somewhat toxic community the developer side of the community always releasing high quality models and various other assets to use to compliment your ACS experience. 10 Likes I believe you might be able to find some developer outside of ACS that might be able to do it for you but for the current period of time, we will be sticking to FPS. 4 Likes This a great system for any upcoming milsim games. I've personally used this system for lots of my games and works. They release big fixes and updates in their discord. 10/10 would recommend. 7 Likes This is by far the best FPS gun system you can find in Roblox. It can be used for all kinds of games. It also comes with a "welcoming" community to assist you on your problems 24/7. If none of that helps, you can visit ACS's Headquarters which located in front of the famous Kim Il Sung Square, Pyongyang. ACS zindabad!! Recommended to all. 13 Likes Great system for milsims and such but overly laggy with large amounts of users and easy to exploit with remotes using the medic system hope there will be a patch for that in the future 5 Likes As a mili-sim user myself, I support this FPS combat system especially if you are looking for a more realistic vibe of gaming. 5 Likes ACS isn't laggy at all, instead it could be the poor performance of your games because of lack of optimization. 5 Likes Oooh! I will try this when my PC is fixed. Hope it gets fixed soon… 2 Likes pretty sick FPS system also good for people who are into ro-milsim. ive been using it since acs 1.6 i would say its the best free gun engine on roblox 7 Likes Used in both my games Operation Overlord and Eastern Front, overall the gun system is great; it's highly modifiable and is well suited for most games. However there is some issues with the scripts and how they're structured and some weaknesses in the gun system however that shouldn't deter you as it's very easy to setup, easy to use and has lots of features. 9 Likes All true except theres no "professional support" 2 Likes You may not see it professional in your eyes, but that's for you to decide. 3 Likes Professional, wouldn't be the word I would use. However, I will say that our support system is, effective, to say the least. 2 Likes i even love the feature where u can fire the damage remote and kill everyone with no sanity checks 6 Likes Lovely system, very much ups the game on roblox yeah 3 Likes Page 2 I like this system a lot! The only thing is that I have a plane system, and when I taxi I use E/Q to turn and C to fire machine gun, Q/E makes my character move to the side and makes me look weird because my head is looking out of the plane, and when I press C my character goes down, is there any way to fix this? 3 Likes Change the key binds of your helicopter. ACS will always remain on top! i have a question how to change the animation to rbxassetid:? disable crouching and canlean = false etc and for the "G" Button, go to ACS Client, search "CAS" and then paste this: Humanoid.Seated:Connect(function() CAS:UnbindAction("Interact", Interact, false, Enum.KeyCode.G) local s = true Humanoid.Jumping:Connect(function() if s then CAS:BindAction("Interact", Interact, false, Enum.KeyCode.G) end end) end) There ya go 6 Likes I'm very interested in the building system, if you have a demo video available, please share that if possible. ACS 2.0 and ACS 2.0.1 are avaliable now! 4 Likes make the acs animate able tho rether that robotic and free animation from other tool that dosnt fit Your system is great, however has a few optimisation flaws, one being that you use body movers on your projectiles. I take a different approach, it is a lot more optimised than rendering physics using body movers on the client. and fr you do not need 41 events. Alot of those events should just be handled on the client. 5 Likes There's any GOOD ACS Setup tutorial? Hello, Does ACS still have laser's and lights or am I thinking of a another gun system? ACS default and custom guns still have lasers and lights. 3 Likes thank god we have you; former admin ray, still strong responding to acs related forum posts. 1 Like Yes, no worries. Happy to help. I actually don't like 2.0.x because there don't have client and servers guns now this version is useless because I some how make a animated gun viewmodels. So, I prefer 1.7.x. Ray, are you still in the community? havent seen you in a while because the server went to hell of no good things happening. 3 Likes Hey @IsThisMouse , Thank you for your contacting me. I hope you're doing well! I am currently not in the server as I was banned by a several staff members during several instances under false pretenses and accusations without any proof. Rumors were spread by these staff members for an amount of time without any kind of proof after I resigned and got falsely banned. I do not wish to give out names at this current point of time to avoid burning of bridges with ACS. I understand from your concerning message that ACS is no longer the same as before, you can always contact Dusek or Felipe or anyone from the staff team that you trust to help fix ACS or provide any kind of suggestions. However, if you do require my assistance, feel free to reach out to me via a personal message through DevForum. I'll still be here to help anyone regarding any ACS issue they may face. And again, thank you for remembering me! Best Regards, Ray 3 Likes Hi I have an ACS system in the game, I would like to ask if you can set more grenades for the grenade, as well as ammunition for the weapon Thanks in advance Codycheck GAME Roblox Check out Pistoles [UPDATE]. It's one of the millions of unique, user-generated 3D experiences created on Roblox. The largest the Underground Metro Station in Roblox no more and no less, deathmatch the map is ready and in the final version... 2 Likes I Ungrouped everything in its folder tho… it's not working it's just in the chat "Advanced Combat System" And it's not first-person… And what's the GUI in the bottom right for? Please help me How do I customize the UI? I don't think the UI was that good. When you setup everything you can go to ReplicatedStorage → ACS_Engine → HUD folder 1 Like Page 3 I'm sorry for late replies. It's sad that you we're banned for an unknown reason. I just wanted to say good luck. How do I make it where you have to hold right-click to scope and not just click? Also, how do I remove all the workspace doors, and "Breach" doors without breaking the script? Nah it's alright. But hey thanks for remembering me haha. If there's anything, feel free to reach out. 1 Like just remove the models don't remove the folders 1 Like I think they'd have to be on the same team (ROBLOX's default team leaderboards) What does 1 equate to on the armor protection thing? I want to know because I am thinking about changing some armor stats and the stats are protects = 300 but I don't know what the scale for lowering would be. Does this support mobile or do I need to customize it for that? 2 Likes Welcome to Advanced Combat System Firstly on behalf of the ACS Staff Team, we would like to welcome to the official documentation of ACS. This is the only official documentation of the Advanced Combat System. This page is managed by the administrators of ACS and will be updated on a regular basis. About Advanced Combat System: ACS is a First Person Combat System [Free] that was created by @00scorpion00 and @dusek_br along with a bit of limited help from some awesome community members periodically. Our company specializes in providing users with a high quality gun engine which can be used in their awesome creations. Many communities have been using ACS as their first choice, may it be a small community or a large one, we cater to everyone's needs! 1. What are some of ACS' cool features? As a leading FPS Gun Engine on Roblox, we have complied a few popular and notable features of ACS which are stated below: Professional Support A high quality gun engine [Free] A wide variety of guns First Person Shooting System Different Firing Types [Automatic, Semi, Burst, Bolt-Action] Easy to modify scripts [Newer versions] Advanced Medical System Grenade/Melee Integrated System Enhanced Blacklist System Enhanced Security Features [ACS 2.0 - Not Released] New Turret Systems [ACS 2.0 - Not Released] Professional Build Systems [ACS 2.0 - Not Released] And the list goes on… 2. I would like to get ACS, how do I get it? ACS is currently free for everyone thus it can be found in the Roblox toolbox. Do note that you are getting the real ACS and not a modded version that may contain harmful viruses or backdoors that may affect your game. 3. What version is ACS currently on? The current version of ACS is 1.8.0 4. I require further help, how can I get assistance? You are highly suggested to join our Roblox group in order to gain access to our communications server on Discord. 5. Official ACS Staff Team Members - As of 11 June 2021 @v_brr - Administrator [Blacklists and Appeals] @die_ter - Administrator [Appeals and Applications] @IndianRaider - Moderator @d0gc00k3r - Moderator @AbolishedPhantom - Moderator Official ACS Links: This shall conclude this document, if you still require help then be sure to comment below and we will make sure to get back to you as soon as possible or to avail more help please join our Discord Server to get professional assistance or some cool releases by trusted developers or maybe just make some friends. 3 Likes Really good system, but in other shooters if you stand closely to a wall your gun is still not glitching into the wall, with this system the gun is in the wall. Can you please fix this? 1 Like I've been having a lot of issue with the bolts in ACS 2.0.1. Here's a picture of what I mean. Once I fire the gun the bolt goes like this What it looks like before firing EDIT: It seems to depend on the rotation of the gun model in ReplicatedStorage. Any idea why 2 Likes Does anyone know if this has Xbox support? It Does have xbox support … I tryed it and ACS does not have Xbox support I play with my Xbox friend a bit are you sure its set up properly? How do i animate with acs? ---------- I think you need to animate using cframe Is there any way to fix the mobile buttons? The reload button is there but only half is visible and it is hard to reload on mobile. 2 Likes Can I integrate ACS into my Roblox-TS project? 1 Like Do you know how to use AutoScale Lite? (the plugin) If so, that might be off help. 3 Likes Technically, yes! ACS is a first-person gun system. Hence, it is suppose to be used in first-person. Although, the viewmodel is based on your character's camera. So depending on what you are trying to accomplish, it can be do-able but you will probably need to spend alot time altering code or such. I hope that answers your question… (Correct me if I am wrong) 1 Like Page 4 I'm getting some issues, with the guns… They do not damage. Getting an error with SKP_7 and SKP_8. Seems to be nil? I added some print statements to see what's up, little confused why this is happening? Any idea? Instead of damaging, it says "Player exploit potiential trying to access damage event"? 1 Like The framework itself is good, but has made several games vunerable to exploits such as the ones that kill/explode all players, change leaderstats, build obscene things with the breach event. Would be a good thing to patch the framework yourselves instead of making it up to the framework users to do it. I'm experiencing bugs with this system. When another play shoots me, my screen turns black. How do I fix this? 2 Likes Gonna be honest, I still use ACS 1.7.5, but I'm thinking about switching over to the new version because of a bug in 1.7.5 that allows you to shoot through a wall. Does this same bug occur in 2.0? 1 Like Tried it once, it doesn't. but i suggest you test it out for yourself. is there wallbang? if not how can you implement it? How can I make people have unlimited ammo? There is no option anywhere and I'm sure it was a thing before. Also, can I make it possible to have a certain group rank have the abillity to team kill? Thanks! 1 Like in the gun settings set the ammo to math.huge Anyone noticed tracers stopped working for acs 2.0? edit: seemed to be an issue of frame rates, the higher fps the more visible tracers will be 1 Like I mean you can try to contact a developer. Hi, How to make slide ability with this I didn't sleep for 1 day trying to make this work pls help or i will die Does anyone have this system? I really need it and it seems to be offsale Does anybody have a rbxm file of this? Seems like it got taken down… 1 Like Is there a way to only use guns and not everything? For instance, I just wanna use the gun engine and not a crouch/medkit system? A patched framework would be nice, but it is an open-source project that barely gets monetized. It might be a while before a patch… 1 Like You do realize if you go to the settings of the project, you can configure it? 1 Like Look it up on YouTube, there are plenty of videos on how to make a slide ability. what happened or why is the system down? i have tried to find any models of the creator but there are none The model is down because of the use of illicit substances in the model. (medical stuff) If you get a copy of the model, you'll need to purge the contents of medsys orientated stuff. 1 Like Anyone that needs the ACS 2.0.1 version i have it. Just ping and i will send the roblox friendly version. 6 Likes Page 5 Anyone know how to edit the touch screen device control buttons on 2.0? I need it for acs 2.0.1 ik there r plenty of videos on youtube but none for this problem Its relatively simple, create an R15 animation for sliding and then when the player hits a certain button, the player will slide. Make sure only the legs are used for the animation. The script is on YouTube if you didn't know. Unfortunately, the model is currently not for sale, so I suppose this is officially dead. Refer to this reply: Juicy_Fruit: The model is down because of the use of illicit substances unfortunate news. Anyone know what happened to the Discord Server? I've been out of the loop for a bit. sorry for bump, but could someone please share the model with me? I'm unable to download it from the original post. I'm willing to pay in robux for it. Thank you. discord link is old, could we get another one please? I think we need wait for new discord link I guess Note that this system is including things like Morphine, which is banned from Roblox, and I found one of Korean SCP foundation game is deleted by this. You should remove these or change them… 4 Likes heres the link Discord ACS is a community that was forged around our free to use gun system that is used in 100,000+ Games! | 12518 members 4 Likes Does this system use raycast? The reason I am asking is because im trying to make glass breaking script in my game, but I want any part with the material glass to be able to do it. I posted about this in my own topic and someone said if it uses raycast I could make it. yes, it uses raycast and there are modded versions of this that can break glass Links and files for ACS have been updated on the post, please refer to the ones om the update section. 1 Like Downloaded the file, and it just doesn't work. The discord invite has expired by the way Is there i way i can implement Warbound's armor system into this? Yes! Though this may seem a little tedious, just reverse engineer the ACS armor models. Too implement Warbound's armor system exactly, I am not sure. Although, if you want to create custom armor, just follow the advice I gave above. 1 Like just so you know btw 2.0 is R15 2.1 is R6 that could break your game if you dont choose the right version 1 Like Hey I have it in my game and when I added into my game the default roblox cursor went to a small white dot cursor. Is there anyway to remove it and make it go back to the default roblox cursor? 1 Like Page 6 can I remove the mobile buttons?? because they are annoying 1 Like I would just say go to the stuff's positions and move them so far no screen will display them. Deleting them will break the system. 1 Like Is there a way to toggle between first an third Person or a similar system that is capable of doing it? Maybe a modded version of ACS? 1 Like well it didnt but thanks for the help I got a person to remove them 1 Like You already have your answer; sorry I could not have been of assistance. 1 Like Why is the recoil and aiming animation tied to the FPS? is there a way to fix this issue? You would take the update of the viewmodel (if that is what you're referring too, I barely read the post), and multiply that by the deltaTime that RenderStepped provides. deltaTime is used to compensate for random jumps, and you usually multiply any calculations dependent on the frames to that. I haven't worked with viewmodels too much, but I do know this is a way of resolving that. Wikipedia gives a relatively good explanation as to why it's very important to use these calculations: im not really familiar with the gun engine so do u know where to look to change it? 1 Like Unfortunately the model appears to be content deleted, and I do not have a copy of the system. You'll need to locate a RenderStepped event that updates the actual viewmodel arms you see in first person. Whatever calculations they're using for bobbing, swaying, recoil, etc. Need to all be multiplied by deltaTime to compensate for lack of FPS, or too much FPS. Usually said calculation would similar to this: local function Update_Viewmodel(deltaTime: number) -- // This is just demo code and won't be what it actually looks like, but something like this Part.CFrame *= CFrame.new(0, 5 * deltaTime * 60, 0) -- Replace 60 with the target FPS. 60 is usually the default end I haven't really worked with deltaTimes before so this could be a little incorrect, but it goes somewhat like that. I'd recommend asking someone more experienced than me 1 Like Is there a way for it to work if you have a StarterCharacter in StarterPlayer? Like this, I'm using a Avatar and naming it StarterCharacter in StarterPlayer. You can see that I equipped the USPpistol, but nothing is showing. I am also unable to crouch or prone. I can only do the default movement, like the Roblox jump, climb, and walk. Is there any way of fixing this? def not the best gun system LOL! I hate this overusing BindAction() as it breaks game and leave no keys to functions sorry, where can i find acs as the link is down Link isnt here, where can I get it? If anyone still has it can you PM it to me? Found the RBXL file on another post, Its the latest version but its on the legacy post as an RBXL file acs2.0.1.rbxl (1.0 MB) 2 Likes in ACS 1.7.5 how can i add a vignette when aiming? 1 Like it's r6 only, you need a r6 avatar or startercharacter 1 Like It was on Advanced Combat System: Official Releases Bulletin Board [china] Welcome to the official releases page for Advanced Combat System. This is the official release page for ACS where you will be able to find links to official releases of ACS gun engine. Official Release Links: NOTE: PLEASE DO NOT REFER TO THESE LINKS AS THEY ARE LEGACY AND DO NOT WORK ANYMORE ACS 2.0.1 - Official Release - Roblox ACS 2.0.0 - Official Release (R15) - Roblox [Content Deleted] - Roblox [Content Deleted] - Roblox [Content Deleted] - Roblox ACS 1.7 - Official Re… That might be the one you found. 1 Like I had fiddled with the scripting and was going between r6 and R15. The photo I showed you was R6. I found out the StarterCharacter (which was from the avatar editor) had missing parts to it like I think a Root part. It's fixed now after your request so thanks! Edit: nevermind, the photo i showed you was r15. But I did use r6. 1 Like Page 7 I got warned for reuploading this. Wow. Well done ROBLOX. Once again 2 Likes i also got warned because of the acs system I don't have my computer right now, but I'm guessing all you need to do is grab a vignette image on the StarterGUI, find the code for aiming(I will give the code to you but it will take a while until I get it so be patient) and add another code that I also will provide you in about 8-10 hours. Real quick, what rbxl are you using? 2.0? Or 1.9? 1 Like 2.0.1 I'm re-making the system I used for a banned game of mine that was in 1.75 into 2.0.1 currently. what did it give u a warning for? Ah, ok. I'll message you when I find out. Just give me 8-10 hours sorry. 1 Like I am almost done with the scripting. Technically, if you want to do it on your own, you place a ScreenGUI in the StarterGUI and place a script for when you are holding an item (Like the USP, but it's complicated because the Item and a model are both merged as one, so I'm not sure that the "Tool" is a tool or a model if you know what I'm saying) and then just merge them together. I'm almost done with the scripting, just give me a little bit longer please. 1 Like the med system 1 Like i literally expected that lol makes sense 1 Like Anyone else having this happen? It happens when I try to use the knife on the head of a test rig, and the headshots with guns only happen around a second after I shoot the rig's torso. 2 Likes If You Are Having Issues Due to the med system in ACS, you'll have to rename every drug reference in the med system and replace all of the images of needles. (I'd also recommend using find and replace in the scripts to rename anything against TOS) I've tried this and have not been warned (been around a month) Does anyone have this bug where quickly unequipping and re-equipping a gun mid reload causes it to skip the animation and complete the reload? its very exploitable and easily replicated and im unsure whether i set up the engine wrong or it is the fault of the engine. Hello! Everyone please after installing this system directly rename any medicine name as of example morphine etc due roblox automoderation giving warning (I got one already) for its usage due its regulated content and is not allowed in roblox (even if you just disable medical system you should still rename it). Also I'm in fact not first and not last who will/got warned, reference ACS Med System Removal Hey, is there any way to access the newest version? It was taken down due to the morphine. I dont have any idea about new versions, I'm using very old and modified ACS system and even it is deleted from toolbox due of that I found a downloadable rbx link from the official creator. Advanced Combat System: Official Releases Bulletin Board [china] Welcome to the official releases page for Advanced Combat System. This is the official release page for ACS where you will be able to find links to official releases of ACS gun engine. Official Release Links: NOTE: PLEASE DO NOT REFER TO THESE LINKS AS THEY ARE LEGACY AND DO NOT WORK ANYMORE ACS 2.0.1 - Official Release - Roblox ACS 2.0.0 - Official Release (R15) - Roblox [Content Deleted] - Roblox [Content Deleted] - Roblox [Content Deleted] - Roblox ACS 1.7 - Official Re… Im experiencing an issue where in the latest version of ACS, the "RbxCharacterSounds" mass prints this error in the output, argument #1 expects a string, but EnumItem was passed change :FindFirstChild(humanoid.FloorMaterial) to :FindFirstChild(humanoid.FloorMaterial.Name) use the enum name instead of the enum item itself 1 Like Sorry I am replying a lot, it's just this system is so cool to use. However, is there a way to autoshoot on mobile? Like if the players cursor is over another player it auto shoots. Anyway to do that? I don't understand how to customzie the system either since it's built for me not to. Hey, just letting you know the links are outdated and the model got moderated (taken down). 4 Likes Page 8 Will we get an updated version of ACS anytime soon? Also can we get a version completely without the medic system? It's causing users to be warned for having it in our games. Also the download links are down, and it's not clear which version is the latest as the legacy post says it's legacy yet in this post it says 2.0.1 is the latest. Every time I launch roblox I get the same error. last time I launched roblox was 30th of June and it worked properly, I haven't changed anything in my system lately. 5 Likes Try running "sfc /scannow" in Command Prompt running as Administrator. 1 Like Ran that command, it repaired some components (mostly bitlocker) and restarted my pc, error still persits. You can try running "DISM /Online /Cleanup-Image /CheckHealth" in Command Prompt as Administrator. You can always try backing up important files and doing a factory reset. Other than that, I'm lost. I'll get back to you if I find anything of use. Have you tried reinstalling Roblox? 1 Like Already tried reinstalling roblox, also tried updating windows, nothing helped. Probably should've mentioned it earlier, I'm using Bloxstrap on Windows 10 with many default apps removed (such as xbox game bar). I don't think that roblox would rely on any of those programs, but who knows. does roblox studio also has this problem? if no, it's client issue Some of the things removed by Bloxstrap probably were needed by Roblox. There may have been a .dll file or something that was needed. 1 Like computerph1_DEV: does roblox studio also has this problem? if no, it's client issue Roblox studio is fully operational. Some of the things removed by Bloxstrap probably were needed by Roblox. There may have been a .dll file or something that was needed. Launching roblox without bloxstrap also gives this error. Solved. Turns out, some programs enabled test signing mode for adb and fastboot drivers to work. Couldn't see it due to wallpaper engine, fixed instantly after disabling test mode. I would be glad if roblox changed the error to a more clear one. Still thanks everyone for the help. 7 Likes This topic was automatically closed 14 days after the last reply. New replies are no longer allowed. Topic Replies Views Activity Roblox Baseplate Loses Dark Grey Color When Imported Into Blender 2 11 November 30, 2025 Why is my creator rewards like this? 3 65 November 30, 2025 Allow for customizing Ban/Kick UI + OnPlayerBanned callback 6 102 November 30, 2025 Sun Shadow vs Light Shadow Resolution 0 3 November 30, 2025 Unable to change experience thumbnail 3 12 November 30, 2025 Game's rating is low with no apparent reason 8 93 November 30, 2025 FastCast2 - An improved version of FastCast with Parallel scripting, more extensions, and statically typed 21 570 November 30, 2025 New Audio API [Beta]: Elevate Sound and Voice in Your Experiences 565 118361 November 30, 2025 How to make AimOffset for viewmodel aiming in? 7 51 November 30, 2025 Soccer player AI that looks like a real player 1 15 November 30, 2025 How would I make the player's camera smoothly rotate, instead of it being instant? 33 10652 November 30, 2025 Made a parkour system, tell me if it's trash or good 35 456 November 30, 2025 [PLUGIN] Foliage FX — Fast Foliage Painting Tool for Roblox Studio 19 392 November 30, 2025 RoTunnel - A free, reliable and non-restrictive Roblox proxy 39 2929 November 30, 2025 [Beta] Content Sharing APIs: Use Upload API and Recommendations API to Drive Discovery and Engagement 66 24147 November 30, 2025 RoLauncher - Custom Roblox Launcher (not Bootstrapper) (Open Source) 13 239 November 30, 2025 SwitchNet - A blazingly fast and easy to use networking module for reducing bandwidth and overhead across remotes 6 283 November 30, 2025 What type of icon i can make for my game? 7 45 November 30, 2025 Your Potential First Line of Code? Learn functions and printing. (How to tell the robot to eat a pancake) 2 146 November 30, 2025 Counting total lines of a code during runtime 3 33 November 30, 2025 Request for a fast flag to be in the allowed list 0 19 November 30, 2025 Avatar is stuck on pending state for avatar thumbnail 15 204 November 30, 2025 What are you working on currently? 2636 366983 November 30, 2025 Hiring skilled developers 0 13 November 30, 2025 How to get average CFrame from a table of parts? 14 50 November 30, 2025 [Test] Encouraging users to complete an age check to chat 1783 62358 November 30, 2025 Does using UpdateAsync() for both loading and saving data can be considered as session locking? 6 71 November 30, 2025 Obfuscate Local Scripts from Exploiters 60 480 November 30, 2025 The last of us 2 type gameplay pvp 2 82 November 30, 2025 Clean Up Devforum 90 1003 November 30, 2025 Note: I don't have access to that many categories on the devforum, but, this is the only category that I find compatible with my issue, thank you. Hello everyone, Recently, a weird error has been showing up on my screen lately when trying to load the client app, I don't know if it's a bug, or its just my device. At first, the client loads normally, but then, this notification shows up: I searched the whole internet and I couldn't find anything useful, the only way I can play ROBLOX is by using the app on the Microsoft Store, otherwise, the app doesn't work. I tried: Reinstalling the client app. Restarting my computer many times. Contacting ROBLOX at their support page (as the message says) Searching on the internet and the devforum. Any solutions? Thank you. 7 Likes Memory dump is mostly known thing that appears on windows Vista and 7, how much is your disk space? 1 Like 500GB SSD. I also closed all the opened tabs and apps. as a computer engineer, this is your computer error, what OS do you use? 1 Like Windows 10 Pro. I constantly update it. you have 4 choices: contact ROBLOX contact microsoft upgrade to windows 11, like i use windows 11, it doesn't show memory dump error. play ROBLOX from the Microsoft Store like you said. 2 Likes Same, it happens for me right now. I tried to contact roblox No response yet. The only way to fix this is to close all the tabs on your website's. Or any apps you might open. Or just free up your storage space. Usually it works for me when i did this. 1 Like Experiencing the same thing at the moment. I haven't touch roblox for a few days and this happened to me too, I was thinking If the byfron release caused it 1 Like @EXE_Wise , @1k_SimonePlayz I guess I found the solution for both me and you guys, ROBLOX updated today, it should fix the issue. Hope this helps. 4 Likes I am also having the same error as you. 2 Likes max96git: upgrade to windows 11, like i use windows 11, it doesn't show memory dump error. i use windows 11 and i still have the error now. (upgrading your os is totally not a solution) 4 Likes I still have the error as of now, To play roblox I had to use Microsoft Store. Hoping this would get fixed as soon as possible 1 Like Yep, OS has nothing to do with the actual app. As I said, try updating your client app and let me know if it worked. Reinstalling or updating it doesn't fix the issue for me. I've been trying YT Tutorials too and they seem to not work, what did u do? 1 Like My client just updated when I tried to play a game from the website again, it updated and it let me join normally, tried it with other games and it just works normally. 3 Likes This topic was automatically closed 14 days after the last reply. New replies are no longer allowed. Hello everyone i have BIG issue every time I launch roblox I get this error "Your Windows system is too outdated. Please run 'Windows Update' and install system updates to continue." This only applies to Roblox Player and does not apply to Roblox Studio I already tried reinstalling roblox Driver updates Checking for updates in windows it started after the Mega Hunt event started I was looking for a solution to the problem and someone said that the minimum supported version of Windows 10 is 1607 However I have Windows 10 1607 Maybe I need to delete some specific roblox files and reinstall? I don't know, I've just tried so many things. Thanks in advance 7 Likes Windows 10 1607 is basically 10 years old. Can you not update to a newer version? If you can, you should probably update to windows 11. If you can't update your version, or your issue still is happening, make a bug report by clicking this button: 1 Like We're looking into what might be causing this; sorry for the inconvenience 5 Likes Hello, According to our security team, Windows 10 RS5 (1809) or above is now required, so you'll have to run a Windows update. There's no way to get around this since our security team now enforces it. 1 Like This topic was automatically closed 14 days after the last reply. New replies are no longer allowed. Category Topics Product announcements, news, community spotlights, and other updates from Roblox Staff. 1 Get help on any development issues you run into, as well as feedback on your projects. 0 This category can be used by developers to post bug reports for the Roblox platform. 47 This category can be used by developers to post feature requests for the Roblox platform. Roblox engineers will look here frequently for new requests. 10 Learn from tutorials and resources created by the community and Roblox Staff. 0 Post job listings to hire talent, or showcase your portfolio to find work. 0 This category is for posting any feedback or questions you have about the Developer Forum itself. How-to questions, bug reports and feature requests about the Developer Forum should go in this category. 1811 This category is for sharing content with your non-forum communities on the Roblox platform, such as game and group communities. Topics are automatically locked because this category is not for discussions or support. 20788 Soooo how do i change the character from R15 to R6 if this pops up? 5 Likes On the top of the Avatar Settings window, on the top right, right-click the three dots and choose "R6 Only." 7 Likes I don't know about you but it might be in the Avatar Settings feature under Avatar in the Ribbon 4 Likes this is ugly this smells like removing r6 38 Likes What bothers me the most is the new warning that shows up every time i try to close the place im working on. 9 Likes This topic was automatically closed 14 days after the last reply. New replies are no longer allowed. Topic Replies Views Activity [Studio Beta] Multi-line Studio Command Bar 89 14921 November 27, 2025 [Studio Beta] Emissives 151 19648 November 29, 2025 Launching even more Server CPU! 90 21491 November 29, 2025 Lights, Camera, More Highlights! 60 15549 November 22, 2025 [Live now] Use configs and experiments to grow your game faster 111 37780 November 27, 2025 Update on Verified Badge Requirements for Experiences 301 18474 November 30, 2025 Introducing ReflectionService: Programmatic Access to Engine API Information 98 7774 November 26, 2025 Studio Script Sync - Now In Beta! 45 7068 November 27, 2025 [Client Beta, PC & Mac] Introducing Scalable Lightweight Interactive Models (SLIM) 96 21962 November 25, 2025 Create Community Announcements Directly on Roblox 72 26397 November 29, 2025 [Studio Beta] Reimport: One-click updates for imported 3D content 48 15417 November 26, 2025 Custom Matchmaking is now available to all experiences on Roblox 52 25610 November 24, 2025 PlayerFeedback API: Prompt player Feedback In Experiences 49 10595 November 25, 2025 An update on the New, Flexible Studio UI 333 8514 November 29, 2025 [Beta] Introducing the Speech-to-Text API 67 48524 November 20, 2025 Video Previews for your game's page 103 20107 November 29, 2025 [Beta] Studio Party Simulator: Play Test Your Party-Based Logic 22 9948 November 27, 2025 Get Aim Assist in Studio Templates, or Add It to Your Experience 39 4996 November 30, 2025 Publishing AND Saving in Roblox Studio Automatically Moderates Place (& Assets) 424 25933 November 26, 2025 [General Release] Luau's New Type Solver 86 6352 November 27, 2025 Introducing New Tools for Your Community 40 8908 November 21, 2025 Data Stores Batch Processor is now Open Source 24 4741 November 17, 2025 Movement unavailable after opening and closing the Roblox Menu 7 1338 November 14, 2025 Announcing Observability Dashboard for HttpService 33 4633 November 25, 2025 [Full Release] Improved Constructive Solid Geometry (CSG) APIs 30 6824 November 15, 2025 [Test] Encouraging users to complete an age check to chat 1783 62358 November 30, 2025 Automate your Event RSVP invites: New ways to get event information from the SocialService API 14 5715 November 9, 2025 Introducing New Updates to the Haptics System 20 5031 November 27, 2025 [PSA] Mobile Client Crash Reclassification in Creator Hub 19 15817 November 14, 2025 [Client Beta] In-experience creation for Accessories and Layered Clothing 78 35321 November 24, 2025 Rewarded Video ads are now available to all ads eligible creators 64 11084 November 28, 2025 Locale Support